

student ID	github ID	task 1 (12)	task 2 (6)	task 3 (6)	task 4 (6)	task 5 (10)	total (40)	note
20175121	leesangmin17	12	6	6	6	10	40	
20195026	nirii00	4	3	1	0	4	15	원리대로 구현을 하였으나 렌더링 결과를 확인할 수 없음. Report 상 이미지가 없음
20195030	Intmain-void	12	6	6	5	10	39	불완전한 direct light sampling(낮은 spp에서 노이즈 감소가 크지 않음)
20205049	starrytl	12	6	6	0	4	28	direct light sampling 시 빌드 에러로 결과를 확인할 수 없음, Image만 제출
20205095	youshouldknwme	12	6	6	0	8	32	direct light sampling 미구현
20205112	ayj35	12	6	6	3	9	36	direct light sampling의 효과가 제대로 나타나지 않음(노이즈 감소가 보이지 않음)
20214075	wcy199705	12	6	6	5	10	39	불완전한 direct light sampling(낮은 spp에서 노이즈 감소가 크지 않음)
20215049	eunji0906	12	6	6	3	9	36	direct light sampling의 효과가 제대로 나타나지 않음
20215120	Yejin-02	12	0	0	0	2	14	antialiasing, indirect light, direct light sampling 미구현
20215148	leesongdon	12	6	6	6	10	40	
20215160	jaehee831	12	6	6	5	10	39	불완전한 direct light sampling(낮은 spp에서 노이즈 감소가 크지 않음)
20225024	hidudu0	0	0	0	0	0	0	
20225042	YeonjuKim111	0	0	0	0	0	0	
20225084	seunwon	0	0	0	0	0	0	
20225110	yusuah	0	0	0	0	0	0	
20225137	MiRoro2	0	0	0	0	0	0	
20225160	Jangseo5160	0	0	0	0	0	0	
20225213	Cubane0120	12	6	6	3	8	35	direct light sampling의 효과가 제대로 나타나지 않음(노이즈 감소가 보이지 않음)
20234016	sungmin9939	12	6	6	0	8	32	direct light sampling 미구현
20244054	g1r4ff3	12	6	6	6	9	39	
20244055	Hyunjin-Jung	12	6	6	6	9	39	
20248001	robinseon	12	6	6	1	9	34	The effect of direct light sampling does not show up properly (noise reduction is not visible), Reported results are different from actual rendering results.
20248006	Theostl	12	6	6	0	8	32	No implementation of direct light sampling
20248008	Flo-cg	10	6	6	0	8	30	Incomplete dielectirc, no implementation of direct light sampling
20248009	Astrasium	10	6	6	0	8	30	Incomplete dielectirc, no implementation of direct light sampling
20248010	Nickname064	12	6	6	3	9	36	The effect of direct light sampling does not show up properly (noise reduction is not visible)
20248011	Lokiao	12	6	6	3	9	36	The effect of direct light sampling does not show up properly (noise reduction is not visible)
avg							25.96296	
std							15.50057	

Task lists (refer to CG24_assignment4.pdf for more detail)

1. Materials (12)
2. Antialiasing (6)
3. Indirect lighting (6)
4. Direct light sampling (6)
5. Report (10): Images with features applied and sufficient explanation of the theory and implementation